

# **SPECIFICATION FOR APPROVAL**

客戶名稱(Customer): _		
客戶產品料號(Product P/N):		
承認書編號(Approval sheet No.):		
承認日期(Approval Date):		
產品品名(Description):    _	RC-3500U 5-Wire Resistive	
_	Touch Controller Board	
韌體版本 (F/W Version:		
晶片標示(IC mark):		
驗證碼(Checksum):		
APPROVAL BY:		

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# RC-3500U 5-Wire USB Resistive Touch Controller Board

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## Chapter 1. Product Overview

#### 1.1 INTRODUCTION

RISINTECH Incorporation provides cutting-edge touch total solutions to customers. Our solution is including chips, module boards to be fit in the needs for various system design and platforms.

Our touch controllers can be used in various computer products such as desktops, laptop computers, Point of Sales (POS) automatic machines, PDAs, digital cameras, and GPS devices. To satisfy these demands, we provide flexible firmware and driver supports on operating systems such as Windows 10/8/7/Vista/XP/2000/98/95, WinCE Compact 2013/7/6/5, DOS, MacOS and most Linux distributions like Ubuntu, Fedora, RedHat, Debian and so on.

RISINTECH also provides customized design service for special application fields, such as embedded system integration and multi-monitor applications.

### 1.2 PRODUCT DESCRIPTION

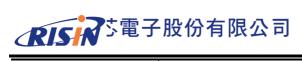
RISINTECH RC-3500U resistive touch controller board

#### 1.2. 1 Part Number

- RC-3500U: 5-wire analog resistive USB touch controller board

#### 1.2. 2 Features

Supply		
voltage	Supply voltage: 5V +/- 5%	
Requirement		
Host interface	- USB (2.0 compliance)	
Protocol	- USB: Full Speed, HID Compliant at 12Mhz/sec, Support	
	suspend and remote wakeup	
USB Plug &	- USB mouse (HID-MOUSE) or	
Play	- Single Touch digitizer (HID-DIGITIZER)	



Sensor	- 5-wire		
support	- Touch screen resistance – 2k ohm contact resistance		
	- 10-bit measurement(1024 x 1024)		
Resolution	- 12-bit reporting(4096 x 4096) of processed touch		
	coordinates		
Report Rate	USB: max. 200 points/sec		
Touch	- Drawing mode: position and linearity verification		
	- Button mode: Mouse left /right button emulation		
Operation	- Sound Notification: enable/disable beep or audio sound		
Mode	for Touch down/Touch up		
Response	First point touch loss than 25mg		
Time	First point touch less than 25ms		
Chip	28 pin MLP		
Package	20 piii iviLe		
Calibration	- Support 4 / 9 / 25-point calibration		
Calibration	- Support edge-compensation		
	- Normal mode and touch inactive : less than 22 mA		
Power	- Normal mode and touch active: max 30mA		
	(4-Wire touch panel, Rx-x: 800ohm, Ry-y:250ohm)		
consumption	- USB suspend mode: less than 650uA		
	- Power down mode for RS-232 : 80uA		
Permanent	calibration data and system parameters stored in local		
data storage	EEPROM. No need external EEPROM, real SoC solution		
Operating	-20°C to 85°C		
Temperature	-20 0 10 00 0		
Storage	-65°C to 150°C		
Temperature	-00 0 10 100 0		
Humidity	- Operating: 10% to 90% RH, non-condensing		
Humalty	- Storage: 10% to 90% RH, non-condensing		
ESD	Per EN 6100-4-2 1995: Level 4. Contact discharge 4kV,		
	air discharge 8kV		



### 1.2. 3 Software and driver support

Calibration	4 /9/25 points calibration	
OS support	- MS-DOS	
	- Microsoft Windows Series	
	- Windows CE 4.0/4.2/5.0/6.0/7.0/Compact 2013,	
	- Linux OS	
	- Android 4.x/5.x	
Languages	Utility support multiple languages	
	(English, Traditional Chinese, Simplified Chinese,	
	Arabic, French, German, Greek, Hungarian, Korean,	
	Portuguese, Russia, Spanish, Thai, Turkic)	
Sound	Support audio sound and beep sound	
Software	- controller setting utility	
Utility	- drawing test	
	- auto pin definition detect	
Display	- Support display rotation	
support	- Support multiple monitors	
	- Support split monitor	
Right click	- Auto right click	
support	- manual right click	
·		

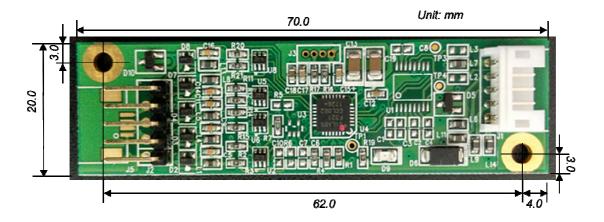


# Chapter 2. Mechanical

### 2.1 CONSTRUCTION

- Two-layers surface-mount PCB design

### 2.2 MECHANICAL DRAWING



- Total Width: 20 mm

- Total Length: 70 mm (include connector)

- Total height: 8.5mm (include Through Hole Lead Trim Length)

- All mounting holes are plated through for chassis ground connection.



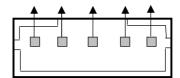
# Chapter 3. Connections

### 3.1 USB COMMUNICATION

The connector configuration permits the controller to be placed in-line between the touch screen and serial I/O attachments

The USB I/O connector, J1, is a 5-pins header(2.0mm pitch). Refer to the following figure for pin number locations.

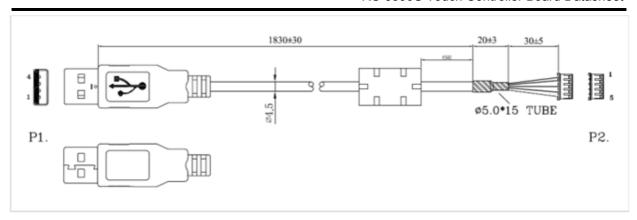
Pin diagram for USB connector, J1, as viewed from connector mating surfaces

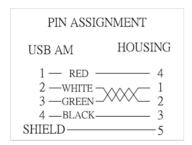


Signal definition for USB interface			
Signal	J1 pin	Signal Function	
G	1	Cable shield ground	
V	2	+5V power drain from host USB port	
G	3	Signal ground	
D+	4	USB bus signal D+	
D-	5	USB bus signal D-	

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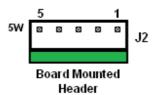






### 3.2 SENSOR CONNECTION

The touch screen connector, J2, is a single row by five-position header with 0.025-inch square pins spaced on 0.1 inch centers. 5W sensor must be connected to this connector. The pins are numbered as shown in the figure.



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### The 5 Wire Touch screen connector, J2 and signal descriptions

Signal name	J3 pin	Signal function
LR(Y-)	5	Connect to touch screen Lower Right Conner of glass layer
LL(X-)	4	Connect to touch screen Lower Left Conner of glass layer
WIPPER	3	Connect to touch screen film layer
UR(Y+)	2	Connect to touch screen Upper Right Conner of glass layer
UL(X+)	1	Connect to touch screen Upper Left Conner of glass layer

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